

Software Engineer

Playnote Limited

www.playnote.com

Playnote is founded by a team of professional musicians and technology experts, specializing in products and services for music education and appreciation. Based on our core competency in digital signal processing, artificial intelligence and cloud computing, we provide innovative and state of the arts solutions for music students, teachers, audience, music schools and institutes and enable them enjoy music in a revolutionary way. Playnote is a Grand Award winner of HKICT Awards 2017.

Responsibility

- Develop mobile application in the field of music education and appreciation
- Work with UX/UI designer and business team to define product specification
- Define the music requirement with support from in-house musicians
- Setup and maintain related servers for operation
- Present and demonstrate mobile application in public events

Requirement

- Bachelor degree in computer science, electronic engineering or equivalent
- Final year project or other experience in mobile application development
- Outgoing and willing to interact with people
- Good communication skill and technical presentation skill
- ABRSM Grade 5 or above any music instrument or equivalent will be an advantage

Other benefits

- Optional share option
- Medical insurance
- Opportunity and challenge in blue ocean industry
- Working with team of musicians
- Flexible working style

Interested parties, please send your application letter with detailed CV to jobs@playnote.com